

URL: http://cxc.harvard.edu/ciao3.4/set state.html

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AHELP for CIAO 3.4

set_state

Context: <u>varmm</u>

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Synopsis

Set multiple fields of a state (configuration) variable

Syntax

```
set_state( String_Type, Struct_Type )
```

Description

The set_state() function provides an easy way to reset all or part of a CIAO state (also called configuration) variable in one call. The first parameter must be the name of the state variable, and accepts the same values as set_state_defaults().

Although the second parameter can be a copy of a state object (as shown in the example below) – it need not be. Only those fields in the input structure that are present in the state object are used, other fields are silently ignored. If the field names match but the datatypes do not, then a warning message is issued and the field is ignored. Therefore

```
chips> set_state_defaults("varmm")
chips> copy = @varmm
chips> varmm.caseinsen = 1
chips> set_state( "varmm", copy );
chips> print(varmm)
readheader = 1
rawkeys = 1
verbosity = 1
caseinsen = 0
```

works, but the following produces an error

```
chips> temp = struct { caseinsen }
chips> temp.caseinsen = "a string"
chips> set_state( "varmm", temp );
field ignored: caseinsen reason: type mismatch
```

Example

We define a function that will plot a line using a fixed set of plot options – namely in red, using the "dot dash" linestyle – but that ensures the ChIPS state object is restored to its initial values when the routine returns.

set state 1

```
define draw_line(x1,y1,x2,y2) {
    % copy the current ChIPS state object
    variable orig_state = @chips;

    % set the desired line options
    chips.linecolor = _chips->red;
    chips.linestyle = _chips->dotdash;

    % draw the line
    () = chips_line( x1, y1, x2, y2 );

    % restore the original state object
    set_state( "chips", orig_state );

    % return
    return;
}
```

Assuming this function is stored in a file called lplot.sl, the following shows how the ChIPS state object is unaffected by the call to draw_line(), since the third line is drawn with the same attributes (green, solid line) as the first one.

```
chips> () = evalfile("lplot.sl");
chips> clear
chips> limits 0 10 0 10
chips> chips.linecolor = _chips->green
chips> line 1 1 10 10
chips> draw_line(1,10,10,1)
chips> line 0 0 8 2
```

Bugs

See the <u>bugs page for the Varmm library</u> on the CIAO website for an up-to-date listing of known bugs.

See Also

modules

<u>varmm</u>

varmm

set state defaults

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